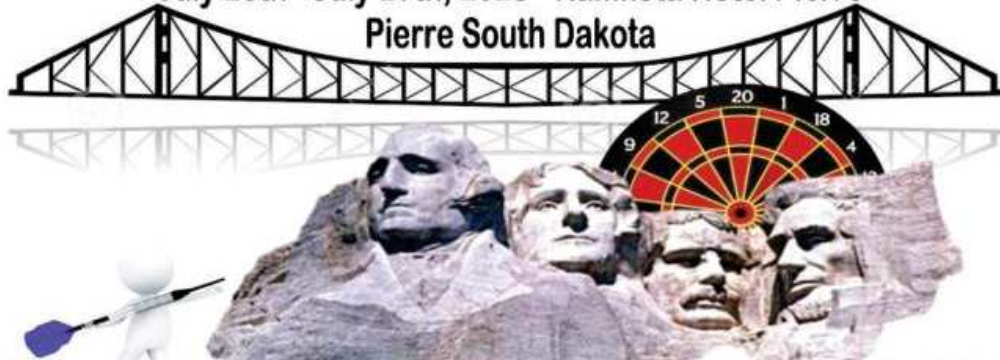


10th Annual South Dakota State Junior Dart Tournament

July 25th - July 27th, 2025 - Ramkota Hotel Pierre

Pierre South Dakota



Great Faces - Great Places - Great Kids

Open to any dart player from an approved SD Pool and Dart Tournament Corporation sanctioned league under the age of 21 at the time of the event.

If their birthday is July 27th, the thrower would be only eligible to participate up to Saturday, July 26th, 2025



All throwers must be

- 1) Sanctioned by the NDA
- 2) have 30 games in no less than 6 weeks of league play
- 3) If the thrower does not have Cricket Stats '01 stats will be converted for Cricket Events

Friday, July 25th, 2025 Schedule:

11:00AM Start -- Cricket Singles

6PM -- Triples Combo

Triples combo teams must consist of 3 Jr. throwers

(New Qualifications for this Event)

Saturday, July 26th, 2025 Schedule:

8AM Start -- Singles '01

1:30PM -- Cricket Doubles

5PM Signup 7PM Start -- 'Social' Luck of the Draw
(You will draw a new partner every round)

Sunday, July 27th, 2025 Schedule:

9AM Start -- Doubles '01

Freeze rule in effect, shoot on own score

The NDA Rulebook will be in effect except for rules specifically addressed in the 2025 South Dakota State Jr Tournament Handbook Including the Dress Code and pets/animals Rules can be found in the Captain's Book at the following link <https://ndadarts.com/events/team-dart-2/>



League games must be played between August 1st, 2024 and June 20th, 2025
Signups will need to be completed by deadline in all events with one exception, on site signups will be allowed for the Saturday Night Social Draw Doubles Event. No other signups will be allowed on site.
All events have a \$20 Entry Fee + \$3 Admin fee + \$7 board fee = \$30 per player per event
The Triples Combo Event will be \$75 Per Team (Board fee and Admin fee are included)
Boards will be set on free play due to the board fees
Compusport and League Leader will be utilized at this event

Tournament Director reserves the right to refuse admittance or to remove any player in any or all situations.